

MINIMUM TECHNICAL REQUIREMENTS FOR ACCESSING SECOND LIFE

Operating Systems:

- Windows XP (Service Pack 2)
- Windows 2000 (Service Pack 4)
- MAC OS X 10.3.9 or more
- LINUX (32-bit environment)

Please note that *Vista is currently not compatible with Second Life*. You may be able to access the Second Life environment but it will not be stable.

Memory:

- 256 MB or more
- 512 MB or more for MAC

Computer Processor:

- 800 MHz Pentium III or Athlon, or more
- 1 GHz G4 or more for MAC

Connections:

- Cable or DSL

Second Life is *not compatible* with dial-up internet, satellite internet and some wireless internet services.

Firewalls:

Second Life needs to connect to the following ports (you should configure your firewall to allow outbound traffic on those ports, and related inbound traffic):

- 443/TCP, 12043/TCP, 12035/UDP, 12036/UDP, and 13000-13050/UDP

For more details, please contact your corporate IT team or click on the Support page:

<https://secure-web3.secondlife.com/community/support.php?id=029>

Video/Graphics Cards:

- Nvidia GeForce 2, GeForce 4 MX, or more
- ATI Radeon 8500, 9250, or more

Second Life *may not run* with other graphics cards or they may cause your computer to crash.

Audio:

- Connect up a headset with microphone

(Please see full instructions in separate document to enable voice capability)

For full technical details, please go to the Second Life website (www.secondlife.com) and find the System Requirements page, or click here:

<http://secondlife.com/corporate/sysreqs.php>